

Session Number -2 Drawing Shapes

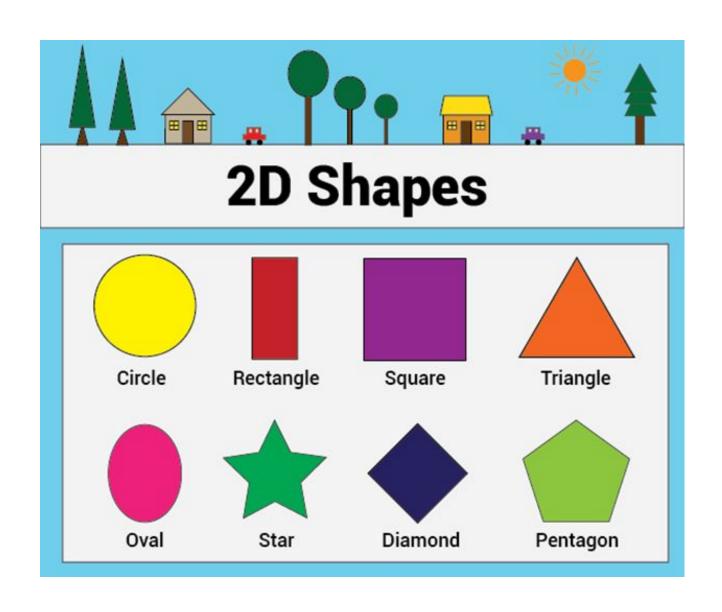


Activity- Drawing Shapes

A shape is an **external form**, **boundary**, or **outline of an object**. Some of the common shapes are:

- Circle
- Rectangle
- Square
- Triangle
- Oval
- Star
- Diamond

Pentagon



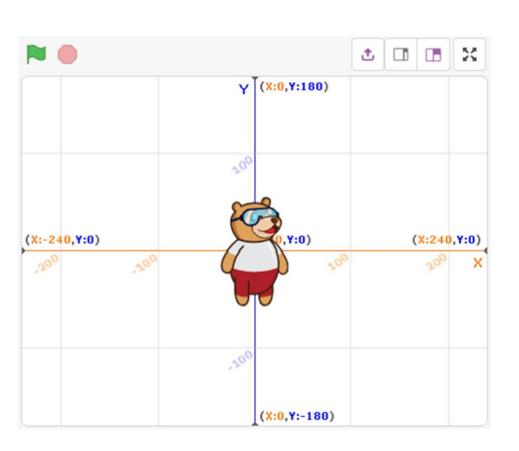


Preparing the Stage for Drawing

• Click on the **File button** and select **New** to open a new project.

• First, we will set the Backdrop. Choose the **Xy-grid** backdrop from the Backdrop library.





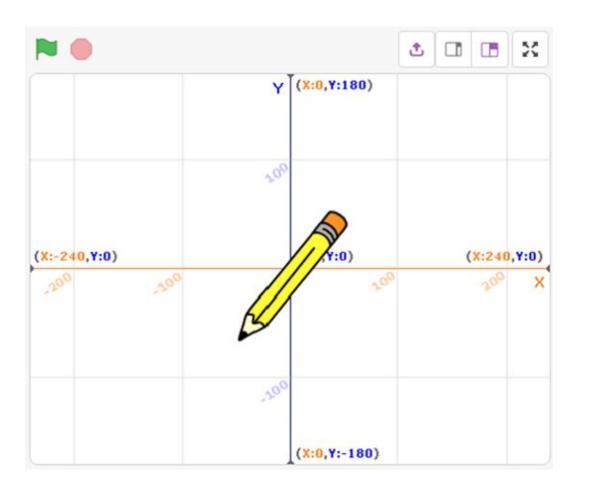


Similar to adding backdrop, click the **Choose a Sprite** button and add the pencil sprites from the library.

This can be done by writing name in the search bar and clicking on that.







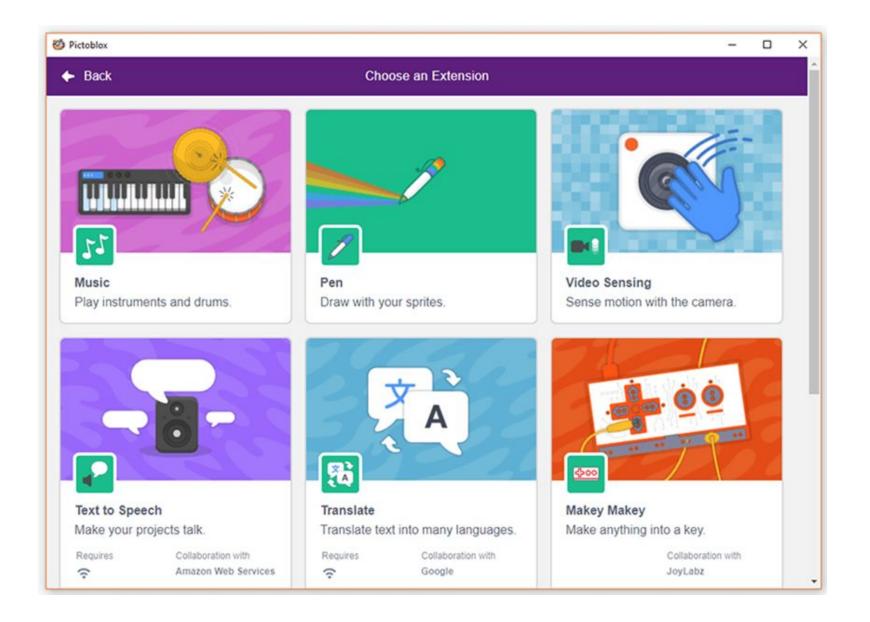


Pen Extension

To draw anything with the pen, we will need **pen extension** blocks.

Click on the Add Extension button.

Then, click on the **Pen extension** to add use the blocks.



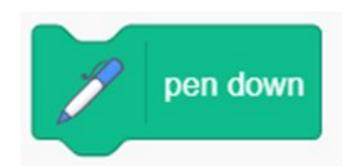
Pen Extension Blocks

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We will be using the following blocks from the **pen extension** in the next topic.

• When you run the **pen down** block, you enable a mode where, whenever the sprite moves, it will draw lines on the stage.

• When you run the **pen up** block, you enable a mode where the sprite does not draw while moving. To erase all the lines, we will use **erase all** block.





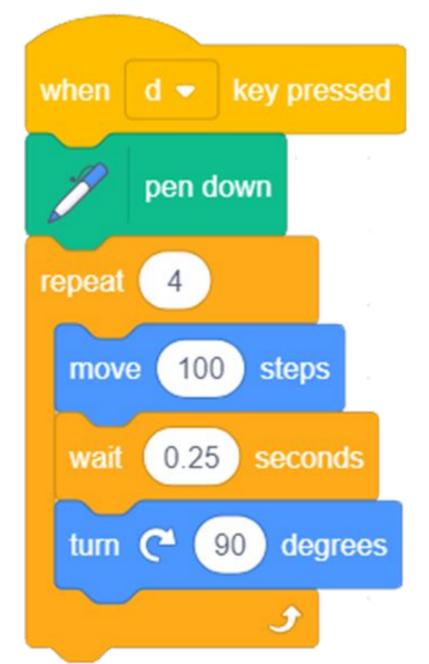


Activity-1: Let's make a Square Using script



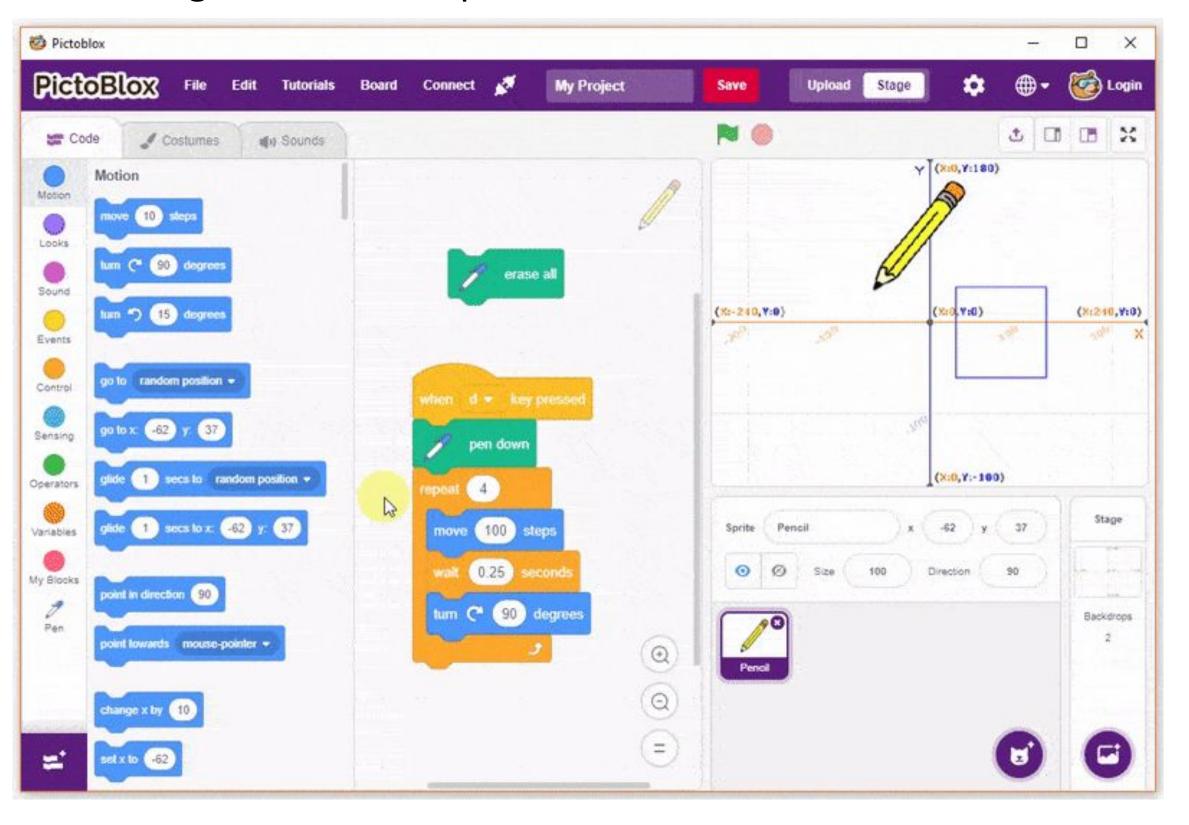
 Now, let's create the script to draw the square by stacking all the blocks together.

 Place a pen down block above the repeat block to draw the square and place a when () key pressed block above the entire script. That's it.



Final Output

Click the Green Flag to run the script.

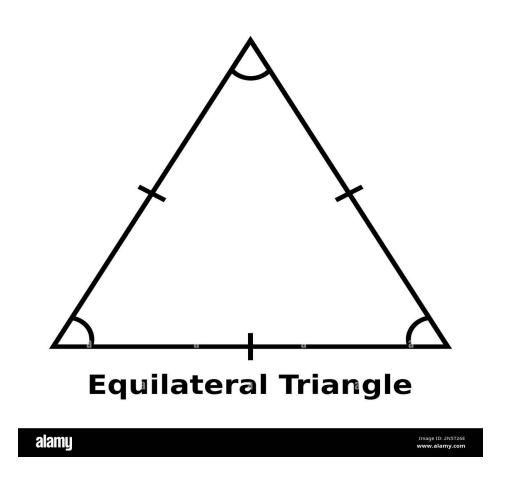




Activity-2: Let's make a Triangle Using script



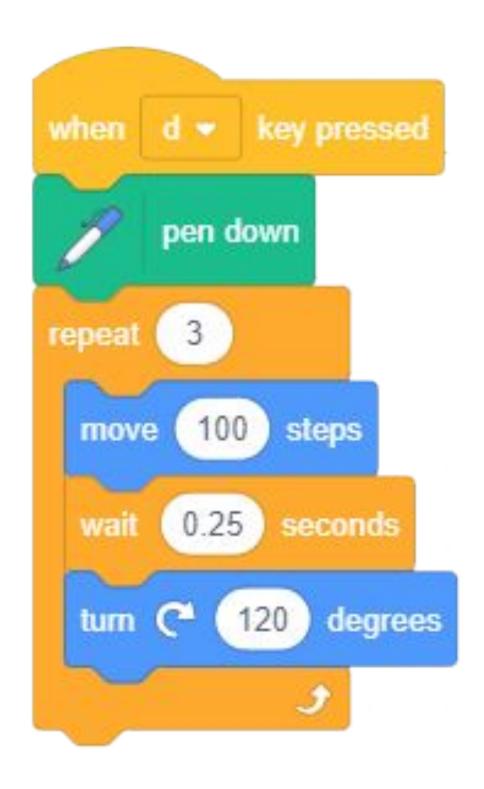
- A triangle has three sides instead of four. There
 are different triangles and different ways of
 drawing a triangle, but we'll stick to the easiest
 one: the equilateral triangle.
- The best thing about drawing an equilateral triangle is that you need only one value for the angle. The **exterior angle** for this triangle is **120°**.



Draw the Triangle

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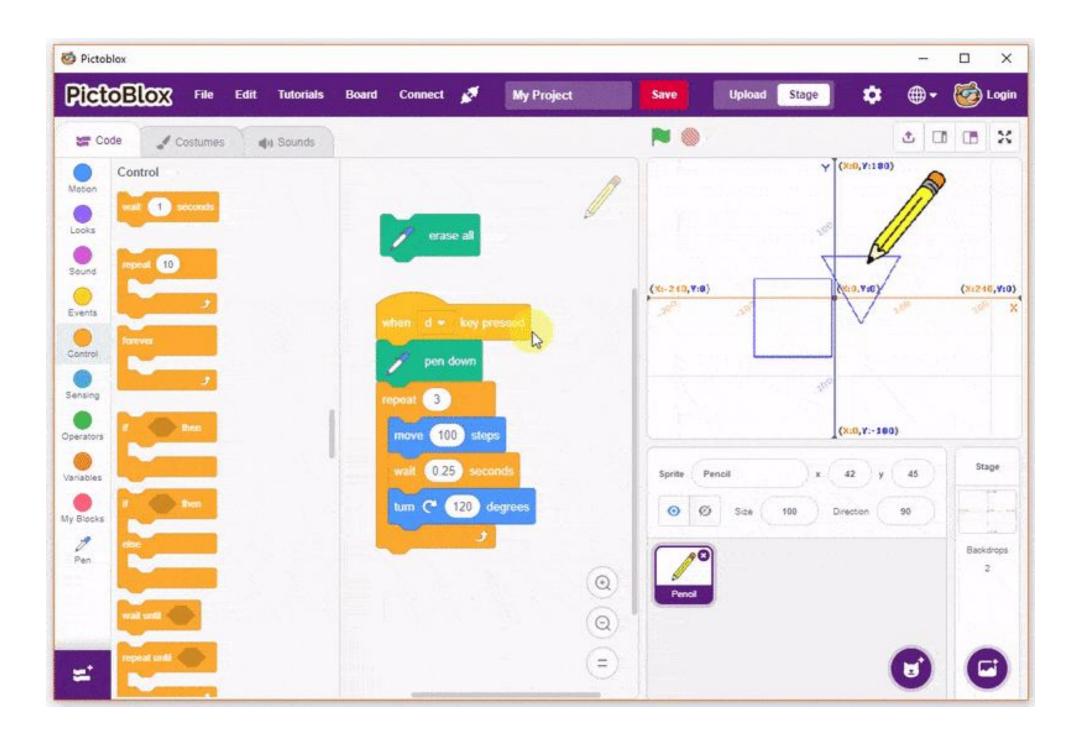
- Choose pen Extension
- Add a pen down block.
- Next, to draw the triangle, add a **repeat** block and write **3** in the space given.
- Add a **move () steps** block under the repeat block.
- Next, add a delay of 0.25 seconds using a wait() secs block
- Then, add a turn () degrees block and write
 120 in the space.



Final Output

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Click the Green Flag to run the script.





Thank you for your attention!

